

Real-Time 3d viewer

Simulation for stage, laser and LED lighting



Multi OS
Compatibility



Auto Truss
Assembler



Easy and
Realistic



Any lighting effects can be reproduced like: beam, multibeam, wash, laser, LED, shadow gobo, double gobo, strobe, dimmer, shutter, prism, iris, colours and more...



Add your own objects files for better customisation (many type of file type are compatible: obj, dae, fbx, 3ds, c4d, dxf, stl, x).



Quick auto truss assembling tool to build your stage truss in few seconds.
Manage and simulate up to 64 DMX universes in Live (32 768 channels).

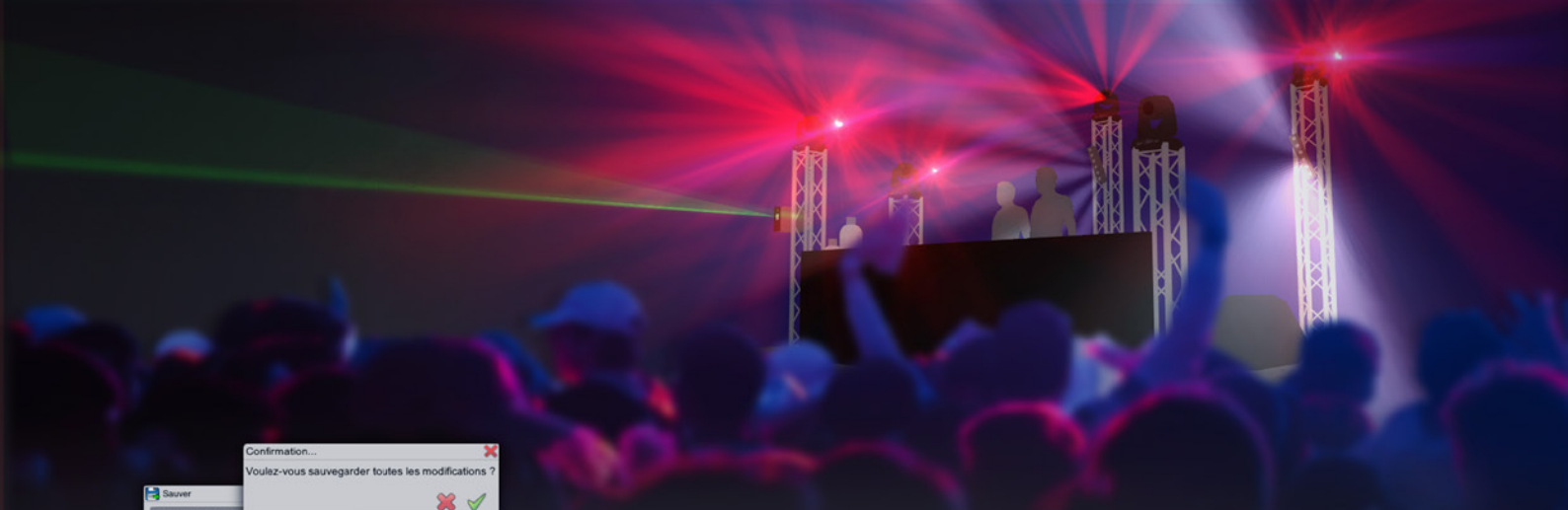


Camera sequence to record a scenario with different camera positions.



Ground map mode to display the complete stage in 2D, add some notes and measure positions.





Patch and lighting

Import your patches from LED Player or Pro DMX software with all fixtures effects and channels like: pan/tilt settings, gobo, prism etc...

Easy truss setup

Build your stage elements effortlessly with the automatic truss assembler tool (save 80% of time) and a large library of trusses, objects and textures. Record a video sequence with different camera positions.

Textures and 3d objects

Textures file compatible with PGN, JPG, BPM formats. Includes a large library of 3D objects and texture files.

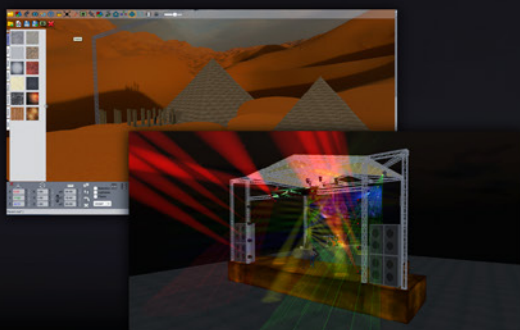
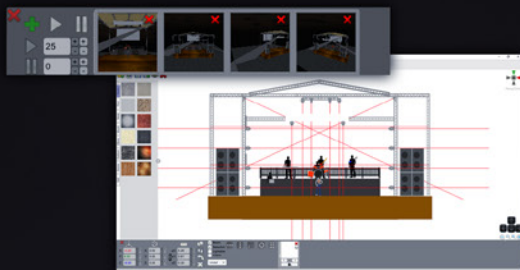
Real time preview

See in live all your actions from Led Player and Pro DMX software. Save screenshots and video to send a preview to your clients.

Include and compatible with LED Player and PRO DMX control software.

Indoor and outdoor projects

Create indoor and outdoor projects for live or architectural projects.



FREE SOFTWARE
Download and Update



Minimum configuration :

Windows / Mac OS
2Ghz CPU, 8 Gb RAM
2Gb RAM graphic card
500 Mb disk
1 USB port (interface dongle)
1 Ethernet Port (from PC network card for Art-Net and sACN)